

## Senior Product Designer — Enterprise & Systems

UX designer with 10+ years of experience designing complex enterprise and SaaS platforms across fintech, analytics, energy, and physical security ecosystems. I specialize in leading ambiguous discovery efforts, defining multi-role workflows, and translating operational complexity into scalable product systems that drive measurable efficiency and adoption.

Experienced operating within Agile and DevOps environments, partnering closely with product, engineering, and research to guide solutions from strategy through secure, iterative delivery. Leverage AI-supported design workflows to accelerate prototyping and insight synthesis while maintaining enterprise-level design.

I'm driven by a genuine curiosity for how things work and a desire to make complex systems feel simple and usable for the people who rely on them.

## CORE SKILLS

Multi-Role Systems & Complex Interface Design | Information Architecture & Interaction Design | Design Systems & Component Libraries | AI-Enabled UX Prototyping & Insight Synthesis | Agile / DevOps Collaboration | Secure Software Development Lifecycle (SSDLC) Awareness | Data Visualization & Operational Dashboards

## PROFESSIONAL EXPERIENCE

### ALLEGION (SCHLAGE), Remote

January 2023 - December 2026

A global security company specializing in access control and door hardware, with Schlage as a leading brand in residential and commercial locking solutions.

#### Senior Product Designer

Led end-to-end design for enterprise key and access management platforms, shaping system architecture, multi-role workflows, and scalable design solutions.

- Led discovery and experience design across Allegion's Overtur™ ecosystem, including Estimate & Order (OEO) and Overtur™ Manage (Key Lifecycle Management).
- Modernized spreadsheet-based key tracking into a centralized, subscription-based lifecycle platform supporting enterprise adoption.
- Designed multi-role workflows within the Overtur platform, supporting specification, ordering, inventory management, and key holder tracking.
- Partnered with research, product, and engineering to synthesize user interviews into actionable UX requirements and iterative releases.
- Accelerated prototyping timelines by 75% through the adoption of AI-supported tools (Figma Make) and structured synthesis workflows.
- Contributed within Agile / DevOps environments through backlog refinement, sprint planning, and secure software delivery.
- Reduced operational friction by centralizing fragmented processes and improving cross-functional visibility.

### WELLS FARGO, Remote

January 2021 - December 2023

A leading multinational financial services company providing banking, lending, and investment solutions to consumers and businesses.

**Senior Product Designer (Contract)**

Designed SBA (Small Business Administration) loan portal experiences, simplifying complex lending workflows and translating regulatory and business requirements into intuitive, secure user journeys.

- Designed user interfaces and interaction standards for the SBA financial portal within a compliance-driven enterprise environment.
- Translated complex regulatory and risk-based workflows into scalable digital systems aligned with enterprise KPIs.
- Delivered validated prototypes that informed roadmap prioritization and implementation strategy.
- Collaborated cross-functionally to balance business goals, compliance requirements, and user experience.

**NEXTERA ENERGY, Remote****January 2020 - December 2021**

One of the largest clean energy companies in the world, focused on renewable energy generation and electric utility services.

**Senior UX Designer / UX Architect (Contract)**

Designed contractor site and work management systems, streamlining issue identification and troubleshooting workflows to enable faster resolution and operational efficiency.

- Designed enterprise operational systems focused on safety and field efficiency in high-stakes environments.
- Improved clarity and usability in complex workflows through research and validation.
- Developed reusable UI components to strengthen system consistency and scalability

**NIELSEN, Remote (Chicago, IL)****January 2012 - December 2020**

A global data and analytics company that measures audience behavior and provides insights across media, retail, and consumer markets.

**User Experience Architect**

Architected user experiences for data analytics platforms, enabling users to interpret complex audience and market insights through intuitive interfaces.

- Designed global analytics dashboards supporting enterprise decision-making.
- Simplified complex data ecosystems into actionable, user-centered interfaces, increasing user engagement, reducing bounce rates, and improving session duration.
- Increased adoption of enterprise design standards and scalable component libraries across teams.

**CITRIX SYSTEMS, Fort Lauderdale, FL****January 2004 - December 2011**

A software company delivering secure digital workspace solutions, enabling remote access, virtualization, and cloud-based productivity tools for enterprises.

**UX / Visual Designer**

Led visual design efforts for enterprise cloud-based products, establishing scalable design systems and consistent brand experiences across the platform.

- Developed visual component libraries to improve consistency and scalability across products.
- Partnered with multiple engineering teams through implementation to ensure design fidelity and scalable execution, increasing brand adoption by ~30%.